



14 Week IMC Pilot

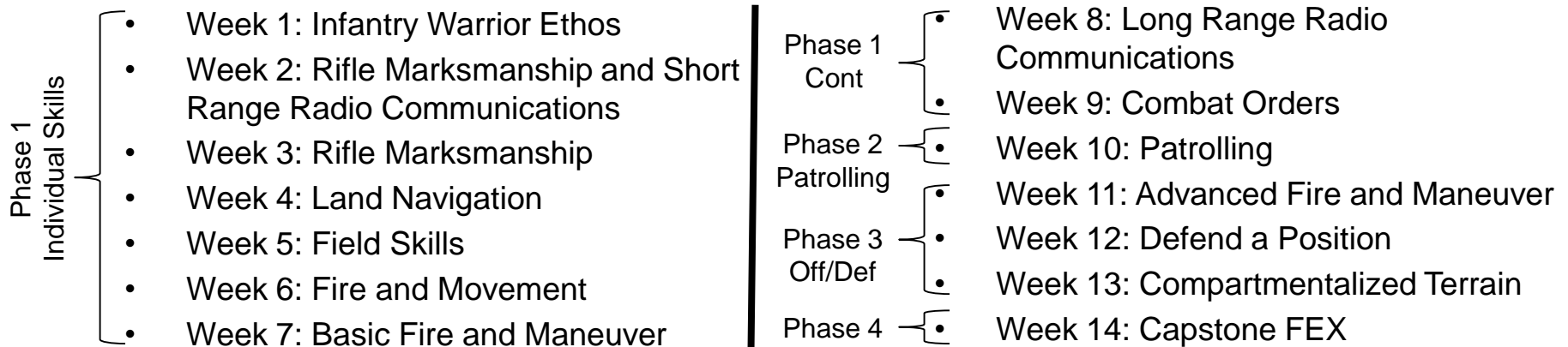




IMC Overview

In addition to skills currently trained at ITB, Marines will be able to:

- + Operate, maintain, and employ all company weapons (M320, MMG, LAAWS, Javelin)
- + Manage visual, electromagnetic, and administrative signature
- + Conduct fire and maneuver, with company weapons, day and night
- + Communicate using HF, VHF, UHF radios
- + Conduct combat casualty care in a dynamic environment
- + Increased aquatic confidence
- + Operate based on a task, mission, and commander's intent from an operation's order





IMC First Phase- Part 1

(Individual Skills)

Week 1: Infantry Warrior Ethos

- Highlights
 - Class on where each Infantry Marine fits into EABO and the 2030 fight and why each skills is essential
 - Knowledge retention test
- Behaviors Trained
 - Philosophy of warfighting
 - + **Combat orders**
 - + **Signature management (Administrative)**
 - Social Media Footprint

Week 2: Rifle Marksmanship and Short Range Radio Communications

- Highlights
 - Employ service rifle as an infantry Marine
- Behaviors Trained
 - Employ service rifle
 - Conduct field craft (Field Hygiene, Ind Camouflage)
 - + **Employ C4 Systems (VHF Radios)**
 - + **Signature management (Visual and EMS)**

Week 3: Rifle marksmanship

- Highlights
 - Advanced infantry marksmanship at greater range and conditions
- Behaviors Trained
 - Employ service rifle
 - + **Employ anti-armor weapons**
 - + **Human Performance**
 - Physical, Mental, Resiliency, Social

Week 4: Land Navigation

- Highlights
 - Conduct aided (DAGR, map and compass) and unaided (celestial and sun, improvised compass) land navigation skills develop a Marine who can navigate in an electromagnetically degraded environment.
- Behaviors Trained
 - Navigate to an objective
 - Conduct field craft (Field Sustainment)
 - + **Signature management (Visual and EMS)**

***Bold** items with + call out additional behaviors





IMC First Phase- Part 2

(Individual Skills)

Week 5: Field Skills

- Highlights
 - Marines will learn observation skills, tracking and counter-tracking techniques and understand friendly and enemy trackable signatures
- Behaviors Trained
 - Conduct surveillance
 - Employ demolitions (Grenades, Claymore, Initiations set)
 - + **Conduct TCCC**

Week 6: Fire and Movement

- Highlights
 - Marines will learn the cycle of the infantry Marine and how to conduct fire and movement with the service rifle.
- Behaviors Trained
 - Conduct fire and movement
 - + **Employ grenade launchers**
 - + **Employ anti-armor weapons**
 - + **Employ Machineguns**

Week 7: Basic Fire and Maneuver

- Highlights
 - Marines will learn to conduct fire and maneuver, day and night, with the service rifle and the medium machine gun.
- Behaviors Trained
 - + **Employ machine guns**
 - Conduct surveillance
 - Conduct fire and movement (Aslt Pos to Obj as a Sqd)

Week 8: Long Range Radio Communications

- Highlights
 - Marines will learn how to operate and employ the HF radios, and understand ways to mitigate the radio signature.
- Behaviors Trained
 - + **Employ C4 Systems (HF Radios)**
 - Philosophy of warfighting
 - + **Signature management (EMS)**

Week 9: Combat Orders

- Highlights
 - Marines will understand how to receive and analyze a combat order; specifically receiving a full 5 paragraph order and conducting a METT-TC analysis .
- Behaviors Trained
 - + **Combat orders**
 - + **Employ C4 Systems (UHF and Evaluation)**
 - + **Conduct TCCC (Evaluation)**





IMC Second & Third Phase

(Patrolling & Offense/Defense)

Week 10: Patrolling

- Highlights
 - Marines will incorporate all skills learned up to this point in the patrolling exercise culminating with two days of student led, instructor guided force-on-force.
- Behaviors Trained
 - Individual actions in a patrol
 - Navigate to an objective
 - + **Signature management (Visual and EMS)**

Week 11: Advanced Fire and Maneuver

- Highlights
 - Marines will combine all skills learned up to this point to conduct both day and night time squad offensive operations. This will be done from the assembly area, through leaders recon and the conduct of fire and maneuver attacks.
- Behaviors Trained
 - + **Conduct fire and movement (AA to Obj at a Squad)**
 - Individual actions in a patrol
 - + **Employ machine guns**

Week 12: Defend a position

- Highlights
 - Marines will incorporate all skills learned up to this point to construct an effective defense with integrated patrolling effort and then conduct blank fire force-on-force to test each position.
- Behaviors Trained
 - Defend a position
 - + **Signature management (Visual and EMS)**
 - Individual action in a patrol

Week 13: Compartmentalized Terrain

- Highlights
 - Marines will incorporate all skills learned up to this point to build upon weapons employment, offensive, defensive, and patrolling fundamentals while in an urban environment that culminates with two days of student led, instructor guided force-on-force.
- Behaviors Trained
 - Operate in compartmentalized terrain
 - + **Signature management (Visual and EMS)**
 - Individual actions in patrol





IMC Fourth Phase (Capstone)

Week 14: Capstone Evaluation

- Highlights
 - The FEX tests ability to operate independently while making critical decisions.
 - Each event will be student-led; combat instructors are primarily for safety structure.
 - There will be a five day, overall scenario that simulates an operational environment.
 - Each Marine must continuously use signature management, land navigation, individual movement techniques, and field skills to be successful.
- Behaviors Trained
 - **All 21 behaviors are required to be successful in the final field exercise**
- Recycle Criteria
 - Academic drops - Recycle to next available course
 - Medical drops – Upon recovery, recycle to next available course
- Graduation Requirements
 - Use current 0311 graduation requirements
 - Pilot feedback will inform future graduation requirements and will be refined by each iteration.





Questions

